

**Robert Epps**

3514 South Peak Dr.  
 Fayetteville, NC 28306  
 (727) 871-8917  
 roberthepps@gmail.com

Innovative Education Professional with strong interpersonal, technical, and visual skills. Experienced in classroom management, curriculum development and delivery, instructional technology, and student relations. Forward thinking in regard to artistic and academic trends. Creates a positive environment for student advisement, faculty coaching, and artistic exploration.

**Work History: (Full time positions)****Martha Beach Endowed Chair**

*University of North Carolina at Pembroke Pembroke, NC- Aug. 2016 to present*

Taught up to four courses per academic term. Participated in panels for student Foundation and Senior Show reviews. Purchased equipment and software along with bringing in guest speakers to broaden opportunities for Art Department courses and students. Created a 30 second web commercial as well as a six minute short film to be used as educational materials for the Museum of the Southeastern American Indian. Coordinated with faculty in Music, English, and History departments to develop cross disciplinary projects. Ran open model sessions for local schools as well as departmental students. Mentored student from Early College program. Attended 2017 NASAD conference as Department Representative.

**Lead Faculty (Animation Technology and Game Production)**

*International Academy of Design and Technology Tampa, FL- Jan. 2013 to July 2016*

Taught up to four sections per academic term. Faculty and class scheduling. Assisted Technology Chair with faculty supervision and administration. Curriculum development and Cap-Ex purchases. Oversaw Federal Work Study student. Created materials for and ran Product Knowledge sessions with Admissions and Career Services Departments. Recipient of Student Engagement Award in 2013.

**Department Chair (Animation, Game Production, and Graphic Design)**

*International Academy of Design and Technology Tampa, FL- Mar. 2008 to Dec. 2012*

Manage and advise academic departments comprising one third of student body. Direct, assess, and shape curriculum for three degree programs. Hire, schedule, assess, and coach full time and adjunct faculty for three academic programs. Develop and maintain Advisory Boards for Animation, Game Production, and Graphic Design departments. Develop relations with local employers, non-profit groups, and professional associations. Art direction on print and video materials for multi-department special events. Create articles for mutli-campus magazine. Recipient of Best Team Player Award in 2010.

**Associate Department Chair (Animation)**

*International Academy of Design and Technology Tampa, FL- Jan 2007 to Feb. 2008*

Taught up to four sections per academic term. Faculty and class scheduling. Served as lead on student retention and SAP (student action plan) efforts for Animation Department. Assisted Department Chair with curriculum development and Cap-Ex purchases. Oversaw Federal Work Study students. Chaperoned on study abroad trip to Japan. Created materials for and ran Product Knowledge sessions with Admissions and Career Services Departments.

**Full Time Faculty (Animation)**

*International Academy of Design and Technology Tampa, FL- Jan. 2001 to Dec. 2007*

Taught up to six sections per academic term. Assisted with student registration. Created promotional materials used in SIGGRAPH, Animation Magazine, Clearwater Jazz Festival, and other events. Served on Academy Appeals committee. Received International Academy Academic Excellence Award 2001.

## Work History: (Contract Positions)

### Colorist/ Lettering

- First Comics, Hooligan's Press, Zenescope and Pat Broderick Art.com- Sept. 2013 to present*
- Colorist on upcoming series *Shatter V 2.0* from First Comics (projected May 2021 release)
- Colorist for story in Zenescope Comics' *Ripley's Believe it or Not #1* (2019)
- Colorist and Lettering for Hooligan's Press *The Faro Chronicles* (10 issues from 2015 to 2019)
- Colorist for *Cry for the Earth* running in *Atlantico Dario* (Spanish Newspaper in 2016-2018)
- Colorist, Letter touch ups, and editing for *Nibiru: Legend of the Annunaki* from Fat Cat Funnies (issues 1-3 in print)

### Animator

- BDS Systems Tampa, FL- Aug. 2013*
- Created Flash Animation for company presentations
- Learn Africa, LLC Nigeria- Apr. 2011*
- Created logo animation for educational company

### Illustrator

- Fluteworks Seattle- November 2019*
- Created illustrated elements for logo design
- SFI, LLC (Successful Family Investing) Tampa, FL- Feb. to Mar. 2010*
- Illustrations and box layout for board game *Bulls n' Bears: The Stockmarket Game*
- Thompson-Delmar Learning Stamford, CT- Mar. 2004*
- Provided illustrations for James Bennett's *Design Fundamentals for New Media*
- NBM Publications New York, NY- Sept. to Nov. 1999*
- Penciler and Inker for two stories in the series *Confessions of a Cereal Eater* (issues #2 and #4)

### Storyboard Artist

- After the Reign- Rouge Dancer Films 2017*
- Storyboard artist for independent dance film
- No Games, No Fowl- From Scully Hands Films 2015*
- Storyboard artist and logo animator for independent dance film
- Humouring the Fates Tampa FL- Aug. to Nov. 2005*
- Storyboard artist for the production of feature length movie *Polly World*

## Technical Skills:

Photoshop CS 2020	After Effects CS 2020	Painter 2018
Toon Boom Harmony 20	Canvas (LMS)	Animate CS 2020
Illustrator CS 2020	Microsoft Office 2020	Cinema 4D R21
Audition CS 2020	Dreamweaver CS 2018	Encore CS 6
Maya 2018	Retas Pro Infinity	Insight
InDesign CS 2018	Quark Xpress	Captivate 8
Premiere CS 2018	Intous and Ciintiq tablets	Sound Forge